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InnoLux

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INNOLUX 群創光電

PRODUCT SPECIFICATION

Doc. Number:

| Tentative Specification |
|----------------------------------|
| Preliminary Specification |
| Approval Specification |

MODEL NO.: G104XCE SUFFIX: L01

| Customer: Common | |
|--|---------------------------|
| APPROVED BY | SIGNATURE |
| Name / Title Note Product Version | |
| Please return 1 copy for you signature and comments. | ur confirmation with your |

| Approved By | Checked By | Prepared By |
|-------------|------------|-------------|
| 陳立錚 | 林秋森 | 阮志昌 |

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REVISION HISTORY

| Version | Date | Page | Description |
|---------|------------|------|--------------------------------|
| 0.0 | 2020-04-10 | All | Spec Ver.0.0 was first issued. |
| 1.0 | 2021-07-16 | All | Spec Ver.1.0 was first issued. |
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1. GENERAL DESCRIPTION

1.1 OVERVIEW

G104XCE- L01 is a 10.4" IAV TFT Liquid Crystal Display module with LED backlight unit and 30-pin-and-1ch LVDS interface. This product supports 1024 x 768 XGA format and can display true 16.2M colors (6-bits colors with FRC). The PSWG is to establish a set of displays with standard mechanical dimensions and select electrical interface requirements for an industry standard 10.4" XGA LCD panel and the LED driving device for Backlight is built in PCBA.

1.2 FEATURES

- -Excellent brightness (500 nits)
- Ultra high contrast ratio (1000:1)
- Fast response time (T_R + T_F =25 ms)
- XGA (1024 x 768 pixels) resolution
- DE (Data Enable) only mode
- LVDS (Low Voltage Differential Signaling) interface
- PSWG (Panel Standardization Working Group)
- Ultra wide viewing angle: 176(H)/ 176(V) (CR>10) AAS technology
- -180 degree rotation display option
- -Wide operation temperature

1.3 APPLICATION

- -TFT LCD monitor
- Industrial applications

1.4 GENERAL SPECIFICATIONS

| Item | Specification | Unit | Note |
|-------------------------|--|-------|------|
| Active Area | 210.4 (H) x 157.8 (V) (10.4" diagonal) | mm | (1) |
| Bezel Opening Area | 215.4 (H) x 161.8 (V) | mm | (1) |
| Driver Element | a-si TFT active matrix | ı | ı |
| Pixel Number | 1024 x R.G.B. x 768 | pixel | - |
| Pixel Pitch (Sub Pixel) | 0.0685 (H) x 0.2055 (V) | mm | - |
| Pixel Arrangement | RGB vertical stripe | ı | ı |
| Display Colors | 16,194,277 / 262,144 | color | - |
| Display Operation Mode | Transmissive mode / Normally black | ı | ı |
| Surface Treatment | Anti Glare | | - 1 |
| Total power consumption | Total 7.47W(Typ) @cell 1.67W (Typ),BL 5.8W (Typ) | W | typ |

Note (1)Please refer to the attached drawings for more information of front and back outline dimensions.

1.5 MECHANICAL SPECIFICATIONS

| Item | | Min. | Тур. | Max. | Unit | Note |
|-------------|----------------|-------|-------|-------|------|------|
| | Horizontal (H) | 225 | 225.5 | 226 | mm | (1) |
| Module Size | Vertical (V) | 175.8 | 176.3 | 176.8 | mm | (1) |
| | Depth (D) | 8.2 | 8.7 | 9.2 | mm | - |
| We | ight | | 320 | 335 | g | - |

Note (1)Please refer to the attached drawings for more information of front and back outline dimensions.



2. ABSOLUTE MAXIMUM RATINGS

2.1 ABSOLUTE RATINGS OF ENVIRONMENT

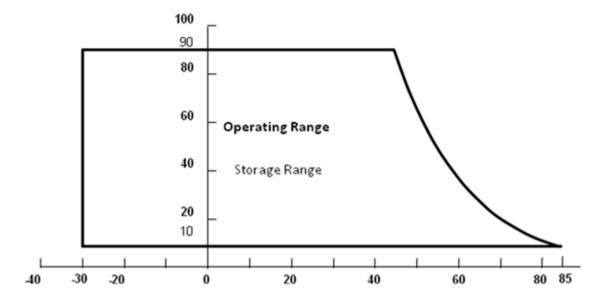
| Itom | Svmbol | Va | lue | Unit | Note | |
|-------------------------------|-----------------|------|------|-------|--------|--|
| Item | Symbol | Min. | Max. | Offic | | |
| Operating Ambient Temperature | T _{OP} | -30 | +85 | ۰C | (1)(2) | |
| Storage Temperature | T _{ST} | -30 | +85 | ۰C | (1)(2) | |

Note (1)

- (a) 90 %RH Max.
- (b) Wet-bulb temperature should be 39 °C Max.
- (c) No condensation.

Note (2) Panel surface temperature should be 0° C min. and 85° C max under Vcc=5.0V, fr =60Hz, typical LED string current, 25° C ambient temperature, and no humidity control. Any condition of ambient operating temperature, the surface of active area should be keeping not higher than 85° C.

Relative Humidity (%RH)





2.2 ELECTRICAL ABSOLUTE RATINGS

2.2.1 TFT LCD MODULE

| Item | Symbol | Value | | Unit | Note | |
|----------------------|--------|-------|------|-------|------|--|
| item | Symbol | Min. | Max. | Offic | Note | |
| Power Supply Voltage | Vcc | -0.3 | 3.6 | V | (1) | |
| Logic Input Voltage | Vin | -0.3 | 3.6 | V | | |

2.2.2 LED CONVERTER

| Itam | Symbol | Va | lue | Unit | Note | |
|-------------------|--------|------|------|-------|----------|--|
| Item | Symbol | Min. | Max. | Offic | | |
| Converter Voltage | Vi | -0.3 | 18 | V | (1), (2) | |
| Enable Voltage | EN | -0.3 | 5.5 | V | | |
| Backlight Adjust | ADJ | -0.3 | 5.5 | V | | |

Note (1) Permanent damage to the device may occur if maximum values are exceeded. Function operation should be restricted to the conditions described under Normal Operating Conditions.

Note (2) Specified values are for LED light bar (Refer to 3.2 for further information).





3. ELECTRICAL CHARACTERISTICS

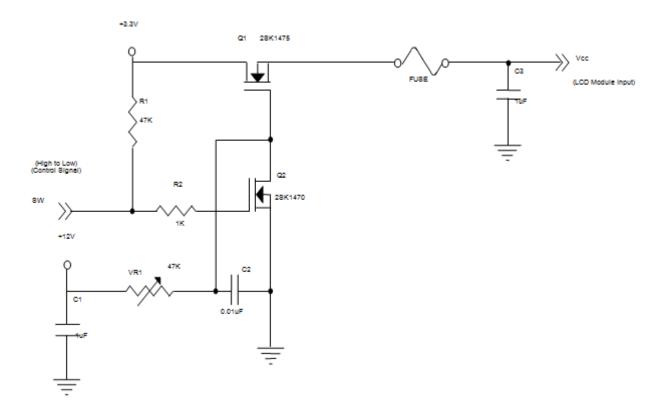
3.1 TFT LCD MODULE

Ta = 25 ± 2 °C

| Parameter | | Cumbal | | Value | | Unit | Note |
|--------------------------|-------------|--------|------|-------|------|-------|------|
| | | Symbol | Min. | Тур. | Max. | Offic | NOLE |
| Power Supply Voltage | | VCC | 3.15 | 3.3 | 3.45 | V | (1) |
| Power Supply Ripp | ole Voltage | VRP | - | - | 100 | mV | |
| Rush Curre | ent | IRUSH | - | - | 4.0 | А | (2) |
| Dower Supply Current | White | ICC | - | 505 | 610 | mA | (2) |
| Power Supply Current | Black | | - | 315 | 380 | mA | (3) |
| Power Consur | nption | PL | - | 1.67 | 2.01 | W | |
| LVDS differential in | put voltage | Vid | 100 | - | 600 | mV | |
| LVDS common inp | out voltage | Vic | 1.0 | 1.2 | 1,4 | V | |
| Logic High Input Voltage | | VIH | 2.3 | - | VCC | V | |
| Logic Low Input Voltage | | VIL | 0 | - | 0.7 | V | |
| LVDS terminatino | g resistor | RT | - | 100 | - | ohm | |

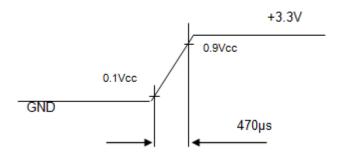
Note (1)The assembly should be always operated within above ranges.

Note (2) Measurement Conditions:

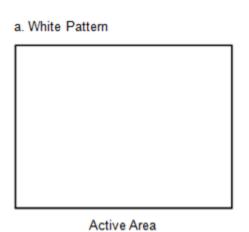


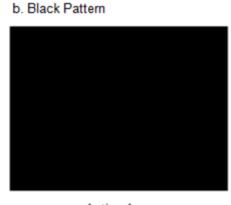


VCC rising time is 470us



Note (3) The specified power supply current is under the conditions at Vcc = 3.3 V, $Ta = 25 \pm 2 \,^{\circ}\text{C}$, $f_v = 60 \,^{\circ}\text{Hz}$, whereas a power dissipation check pattern below is displayed.



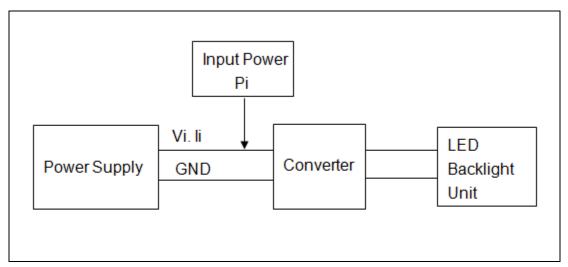




3.2 BACKLIGHT UNIT

| Paramete | or. | Symbol | | Value | | Unit | Note |
|----------------------|----------------|----------------|------|--------|--------|--|-----------------------------------|
| Faramete | 2 1 | Symbol | Min. | Тур. | Max. | Oill | Note |
| Converter Input | Voltage | Vi | 10.8 | 12.0 | 13.2 | V | (Duty 100%) |
| Converter Input Rip | ple Voltage | ViRP | - | - | 350 | mV | |
| Converter Input | Current | li | - | (0.48) | (0.55) | Α | @ Vi = 12V (Duty 100%) |
| Converter Inrush | Current | li rush | - | - | 3.0 | Α | @ Vi rising time = 20ms (Vi =12V) |
| Input Power Con | sumption | PBL | - | (5.8) | (6.6) | W | (1) |
| EN Control Level | Backlight on | ENLED | 2.5 | 3.3 | 5.0 | V | |
| EN Control Level | Backlight off | (BLON) | 0 | - | 0.3 | V | |
| PWM Control Level | PWM High Level | Dimming | 2.5 | 3.3 | 5.0 | V | |
| PVVIVI CONTIOI Level | PWM Low Level | (E_PWM) | 0 | - | 0.15 | V | |
| PWM Noise F | Range | VNoise | - | ı | 0.1 | V | |
| PWM Control Fr | equency | fPWM | 190 | 200 | 20k | Hz | (2) |
| DWM Control D | | 5 | | 100 | % | (2), Suggestion @ 190Hz <f<sub>PWM<1kHz</f<sub> | |
| PWM Control Di | - | 20 | - | 100 | % | (2), @ 1kHz≦f _{PWM} <20kHz | |
| LED Life Ti | LL | 50,000 | - | - | Hrs | (3) | |

Note (1) LED current is measured by utilizing a high frequency current meter as shown below:



- Note (2) At 190 ~1kHz PWM control frequency, duty ratio range is restricted from 5% to 100%.
 - 1K ~20kHz PWM control frequency, duty ratio range is restricted from 20% to 100%.
 - If PWM control frequency is applied in the range from 1KHz to 20KHZ, The "non-linear" phenomenon on the Backlight Unit may be found. So It's a suggestion that PWM control frequency should be less than 1KHz.
- Note (3) The lifetime of LED is estimated data and defined as the time when it continues to operate under the conditions at Ta = 25 ±2 °C and Duty 100% until the brightness becomes ≤ 50% of its original value. Operating LED at high temperature condition will reduce life time and lead to color shift.

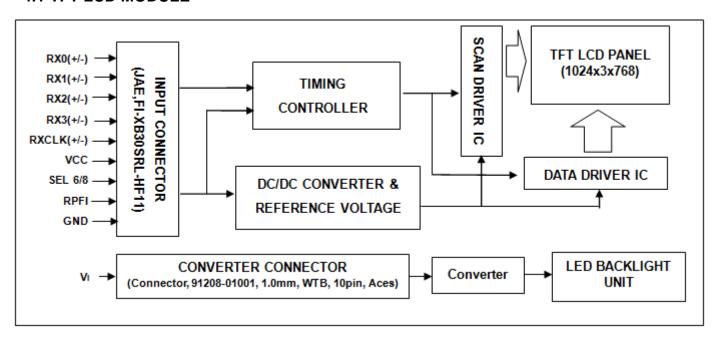
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4. BLOCK DIAGRAM

4.1 TFT LCD MODULE





5. INTERFACE PIN ASSIGNMENT

5.1 TFT LCD MODULE

J1 Connector Pin Assignment

| Pin No. | Symbol | Description | Note |
|---------|--------|---|------|
| 1 | VCC | Power supply: +3.3V | - |
| 2 | VCC | Power supply: +3.3V | - |
| 3 | VCC | Power supply: +3.3V | - |
| 4 | GND | Ground | - |
| 5 | GND | Ground | - |
| 6 | GND | Ground | - |
| 7 | RPFI | Reverse Panel Function (Display Rotation) | (3) |
| 8 | NC | No Connection | (4) |
| 9 | NC | No Connection | (4) |
| 10 | NC | No Connection | (4) |
| 11 | SEL6/8 | LVDS 6/8 bit select function control, Low or NC → 8 bit Input Mode High → 6bit Input Mode | (3) |
| 12 | GND | Ground | - |
| 13 | NC | No Connection | (4) |
| 14 | GND | Ground | - |
| 15 | RX0- | Negative transmission data of pixel 0 | - |
| 16 | RX0+ | Positive transmission data of pixel 0 | - |
| 17 | GND | Ground | - |
| 18 | RX1- | Negative transmission data of pixel 1 | - |
| 19 | RX1+ | Positive transmission data of pixel 1 | - |
| 20 | GND | Ground | - |
| 21 | RX2- | Negative transmission data of pixel 2 | - |
| 22 | RX2+ | Positive transmission data of pixel 2 | - |
| 23 | GND | Ground | - |
| 24 | RXCLK- | Negative of clock | - |
| 25 | RXCLK+ | Positive of clock | - |
| 26 | GND | Ground | - |
| 27 | RX3- | Negative transmission data of pixel 3 | - |
| 28 | RX3+ | Positive transmission data of pixel 3 | - |
| 29 | GND | Ground | - |
| 30 | NC | No Connection | (4) |

Note (1) Connector Part No.: P-TWO 187106-30091 or STM, MSCK2407P30.D or equivalent.

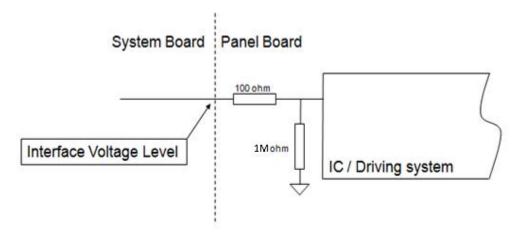
Note (2)User's connector Part No.: JAE FI-X30H(L) or equivalent.

Note (3) "Low" stands for 0V. "High" stands for 3.3V. "NC" stands for "No Connected".

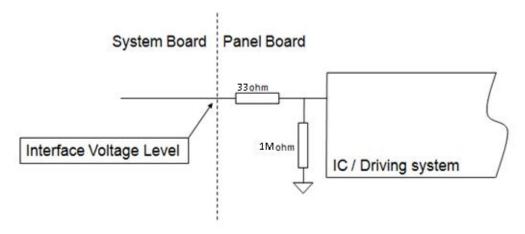
Note (4) Pin8, Pin9, Pin10, Pin13, Pin30 input signals should be set to no connection or ground, this module would operate normally.



RPFI pin:



SEL6/8 pin:



5.2 BACKLIGHT UNIT (CONVERTER CONNECTOR PIN)

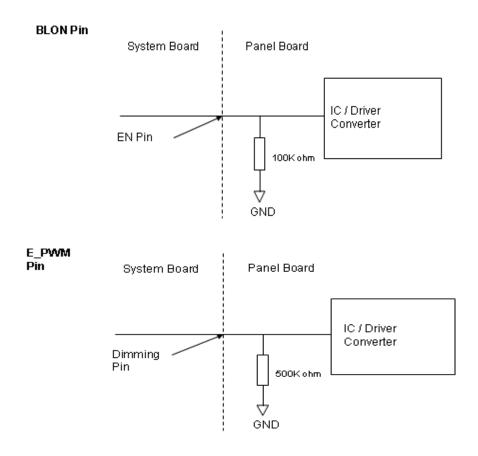
| Pin | Symbol | Description | Remark |
|-----|----------------|-------------------------|-------------------------|
| 1 | V _i | Converter input voltage | 12V |
| 2 | V _i | Converter input voltage | 12V |
| 3 | V _i | Converter input voltage | 12V |
| 4 | V _i | Converter input voltage | 12V |
| 5 | V_{GND} | Converter ground | Ground |
| 6 | V_{GND} | Converter ground | Ground |
| 7 | V_{GND} | Converter ground | Ground |
| 8 | V_{GND} | Converter ground | Ground |
| 9 | EN | Enable pin | 3.3V, Note (3) |
| 10 | | | PWM Dimming |
| | ADJ | Backlight Adjust | (190-210Hz, Hi: 3.3VDC, |
| | | | Lo: 0VDC) , Note (3) |

Note (1) Connector Part No.: ACES,91208-01001-H01 or equivalent

Note (2)User's connector Part No.: ACES,91209-01011 or equivalent

Note (3) EN(BLON), ADJ(E_PWM) as shown below:







5.3 COLOR DATA INPUT ASSIGNMENT

The brightness of each primary color (red, green and blue) is based on the 6-bit gray scale data input for the color. The higher the binary input, the brighter the color. The table below provides the assignment of color.

| | | | Data Signal | | | | | | | | | | | | | | | | |
|--------|---------------|----|-------------|----|----|----|----|----|----|-----|----|----|----|----|----|----|----|----|----|
| | Color | | | Re | ed | | | | | Gre | en | | | | | Bl | ue | | |
| | | R5 | R4 | R3 | R2 | R1 | R0 | G5 | G4 | G3 | G2 | G1 | G0 | B5 | B4 | В3 | B2 | B1 | B0 |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Red | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Green | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| Basic | Blue | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 |
| Colors | Cyan | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Magenta | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Yellow | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| | White | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Red(0)/Dark | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Red(1) | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Gray | Red(2) | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Scale | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : |
| Of | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : |
| Red | Red(61) | 1 | 1 | 1 | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Red(62) | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Red(63) | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Green(0)/Dark | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Green(1) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| Gray | Green(2) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Scale | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : |
| Of | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : |
| Green | Green(61) | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Green(62) | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Green(63) | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Blue(0)/Dark | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Blue(1) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 |
| Gray | Blue(2) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 |
| Scale | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : |
| Of | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : |
| Blue | Blue(61) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 0 | 1 |
| | Blue(62) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 0 |
| | Blue(63) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 |

Note (1) 0: Low Level Voltage, 1: High Level Voltage



The brightness of each primary color (red, green and blue) is based on the 8-bit gray scale data input for the color. The higher the binary input, the brighter the color. The table below provides the assignment of color versus data input.

| Black | | 0.1 | | | | | | | | | | | Da | | Sigr | | | | | | | | | | | |
|--|--------|-----------------|---|-----|---|---|-----|-----|---|-----|---|-----|----|---|------|-----|---|---|-----|-----|---|---|---|---|---|-----|
| Black | | Color | | | | | | | | | | | | | | | | | | - | | | | | | |
| Red Green | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Basic Blue O O O O O O O O O | | | - | _ | | _ | | | | | | | _ | | _ | | | | | | _ | | | - | | |
| Basic Colors | | | - | | | _ | | | | | | | _ | | _ | | | | | - | | _ | _ | - | | _ |
| Colors | | | _ | _ | | _ | | - | | | | - 1 | | | | | | | | | | | | _ | | |
| Magenta | | | _ | _ | _ | _ | _ | - | _ | _ | | _ | - | _ | _ | _ | | _ | | - | _ | • | _ | • | - | |
| Yellow 1 | Colors | | _ | _ | | _ | | | | _ | | | | | | | | | | | | | | - | | |
| White | | | - | | | | | | | | | | - | | | | | | | | | | | | | |
| Red(0) / Dark Red(1) | | | - | | | _ | | | | | | | - | | - | | - | - | | | | | | - | | |
| Red(2) | | | 1 | | | _ | 1 | | | | | | | | | | | | | | | | | | _ | |
| Gray Scale Of Red(25) Of Red(255) Of Red(2 | | | 0 | 0 | | | | | | | | | 0 | 0 | | | | | l | | | | | | | |
| Gray Scale | | Red(1) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Scale Of Red(253) | | Red(2) | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Of Red Red(253) 1 < | Gray | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : |
| Red Red(254) 1 | Scale | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : |
| Green(0) / Dark 0 | Of | Red(253) | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Green(0) / Dark | Red | Red(254) | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Green(2) | | Red(255) | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Green(2) | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Gray Scale Of Green(2) Green(2) 0 | | Green(0) / Dark | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Gray Scale Of Green(253) : : : : : : : : : : : : : : : : : : : | | Green(1) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Scale Of Green(253) Green(253) O 0 0 0 0 0 0 0 0 0 0 0 1 1 1 1 1 1 1 1 | Crov | Green(2) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Of Green Green(253) 0 | | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : |
| Green Green(253) 0 | | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : |
| Green(254) | | Green(253) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Blue(0) / Dark 0 | Green | Green(254) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Gray Scale Of Blue (253) Blue (254) 0 | | Green(255) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Gray Scale Of Blue (253) Blue (254) 0 | | Blue(0) / Dark | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Gray Scale Of Blue (253) Blue (254) 0 | | | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 |
| Gray Scale Of Blue (253) Image: Blue (254) Image: Blue (254) <td>0</td> <td></td> <td>0</td> <td>1</td> <td>0</td> | 0 | | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 |
| Scale Of Blue (253) : | | : ' | : | l : | : | : | l : | l : | : | l : | : | : | : | : | : | l : | : | : | l : | l : | : | : | : | : | : | : |
| Blue (253) 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 | | : | : | l : | : | : | l : | ١: | | ١. | | : | : | : | : | ١.: | : | : | ١. | | : | | : | : | : | - 1 |
| Blue Blue(254) 0 0 0 0 0 0 0 0 0 | _ | Blue(253) | 0 | 0 | | 0 | | | | | | | | | | | | 0 | | | 1 | | | | | 1 |
| | Blue | ` , | | _ | | | _ | | | | | | - | _ | - | | | | | | | 1 | | 1 | | 0 |
| Blue(255) 0 0 0 0 0 0 0 0 0 | | ` , | | | | | | | | | | | | | | | | | 1 | | 1 | | | | | |

Note (1) 0: Low Level Voltage, 1: High Level Voltage



6. INTERFACE TIMING

6.1 INPUT SIGNAL TIMING SPECIFICATIONS

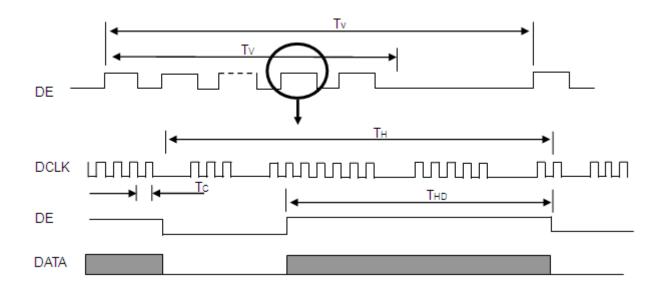
The input signal timing specifications are shown as the following table and timing diagram.

| Signal | Item | Symbol | Min. | Тур. | Max. | Unit | Note |
|----------------------------|--------------------------------------|------------------------|----------|------|----------|--------|------------|
| | Frequency | Fc | 57.7 | 65 | 73.6 | MHz | - |
| | Period | Tc | 13.6 | 15.4 | 17.3 | ns | |
| | Input cycle to cycle jitter | T _{rcl} | | | 200 | ns | (a) |
| | Input Clock to data skew | TLVCCS | -0.02*Tc | | 0.02*Tc | ps | (b) |
| LVDS Clock | Spread spectrum modulation range | F _{clkin_mod} | 0.987*Fc | | 1.013*Fc | MHz | (0) |
| | Spread spectrum modulation frequency | F _{SSM} | | | 200 | KHz | (c) |
| | High Time | T _{ch} | | 4/7 | | T_ch | |
| | Low Time | T _{cl} | | 3/7 | | T_ch | |
| | Frame Rate | Fr | | 60 | | Hz | Tv=Tvd+Tvb |
| Vertical Display | Total | Tv | 776 | 806 | 838 | Th | - |
| Term | Active Display | Tvd | 768 | 768 | 768 | Th | - |
| | Blank | Tvb | 8 | 38 | 70 | Th | - |
| | Total | Th | 1240 | 1344 | 1464 | Тс | Th=Thd+Thb |
| Horizontal Display Term | Active Display | Thd | 1024 | 1024 | 1024 | Тс | - |
| | Blank | Thb | 216 | 320 | 440 | Tc | - |

Note (1) Because this module is operated by DE only mode, Hsync and Vsync input signals should be set to low logic level or ground. Otherwise, this module would operate abnormally.

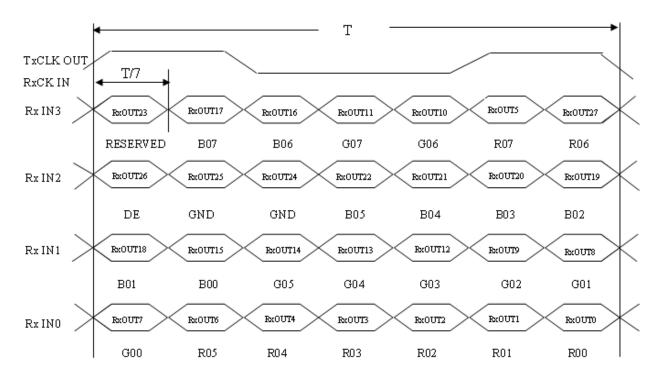
Note (2) The Tv(Tvd+Tvb) must be integer, otherwise, the module would operate abnormally.

INPUT SIGNAL TIMING DIAGRAM

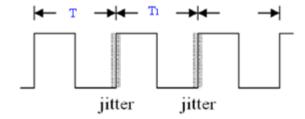




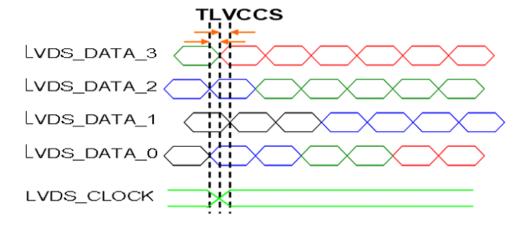
TIMING DIAGRAM of LVDS



Note (a) The input clock cycle-to-cycle jitter is defined as below figures. Trcl = $IT_1 - TI$

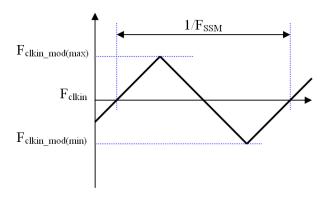


Note (b) Input Clock to data skew is defined as below figures.





Note (c) The SSCG (Spread spectrum clock generator) is defined as below figures.

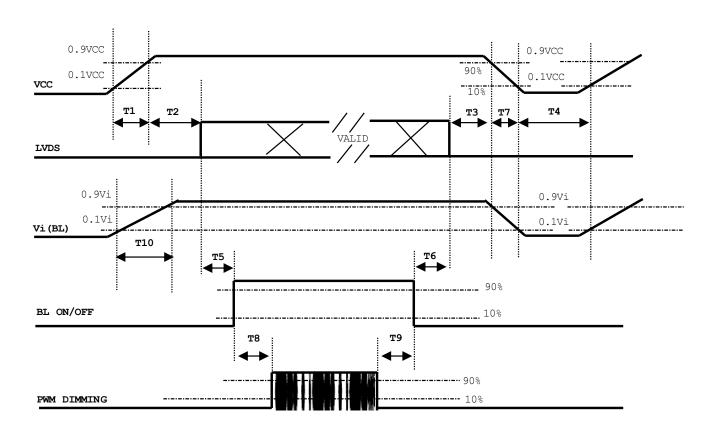




6.2 POWER ON/OFF SEQUENCE

To prevent a latch-up or DC operation of LCD assembly, the power on/off sequence should be as the diagram below.

Power ON/OFF sequence



Note:

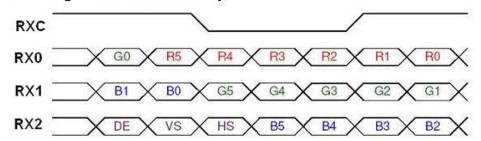
- (1)The supply voltage of the external system for the module input should be the same as the definition of Vcc.
- (2)When the backlight turns on before the LCD operation of the LCD turns off, the display may momentarily become abnormal screen.
- (3)In case of VCC = off level, please keep the level of input signals on the low or keep a high impedance.
- (4)T4 should be measured after the module has been fully discharged between power off and on period.
- (5)Interface signal shall not be kept at high impedance when the power is on.
- (6)INX won't take any responsibility for the products which are damaged by the customers not following the Power Sequence.
- (7) There might be slight electronic noise when LCD is turned off (even backlight unit is also off). To avoid this symptom, we suggest "Vcc falling timing" to follow "T7 spec".



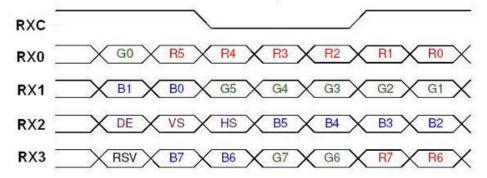
| Parameter | | Value | | | | | | | | |
|-----------|-----|-------|-----|-------|--|--|--|--|--|--|
| Parameter | Min | Тур | Max | Units | | | | | | |
| T1 | 0.5 | | 10 | ms | | | | | | |
| T2 | 0 | | 50 | ms | | | | | | |
| Т3 | 0 | | 50 | ms | | | | | | |
| T4 | 500 | | | ms | | | | | | |
| T5 | 450 | | | ms | | | | | | |
| Т6 | 200 | | | ms | | | | | | |
| T7 | 10 | | 100 | ms | | | | | | |
| Т8 | 10 | | | ms | | | | | | |
| Т9 | 10 | | | ms | | | | | | |
| T10 | 20 | | 50 | ms | | | | | | |

6.3 THE INPUT DATA FORMAT

SEL 6/8 = "High" for 6 bits LVDS Input



SEL 6/8 = "Low" or "NC" for 8 bits LVDS Input



Note (1) R/G/B data 7: MSB, R/G/B data 0: LSB

Note (2) Please follow PSWG



| Signal Name | Description | Remark |
|-------------|--------------------|--|
| R7 | Red Data 7 (MSB) | Red-pixel Data |
| R6 | Red Data 6 | Each red pixel's brightness data consists of these |
| R5 | Red Data 5 | 8 bits pixel data. |
| R4 | Red Data 4 | Section 10 to 10 at Contract of the Contract o |
| R3 | Red Data 3 | |
| R2 | Red Data 2 | |
| R1 | Red Data 1 | |
| R0 | Red Data 0 (LSB) | |
| G7 | Green Data 7 (MSB) | Green-pixel Data |
| G6 | GreenData 6 | Each green pixel's brightness data consists of these |
| G5 | GreenData 5 | 8 bits pixel data. |
| G4 | GreenData 4 | |
| G3 | GreenData 3 | |
| G2 | GreenData 2 | |
| G1 | GreenData 1 | |
| G0 | GreenData 0 (LSB) | |
| B7 | Blue Data 7 (MSB) | Blue-pixel Data |
| B6 | Blue Data 6 | Each blue pixel's brightness data consists of these |
| B5 | Blue Data 5 | 8 bits pixel data. |
| B4 | Blue Data 4 | |
| B3 | Blue Data 3 | |
| B2 | Blue Data 2 | |
| B1 | Blue Data 1 | |
| B0 | Blue Data 0 (LSB) | |
| RXCLKIN+ | LVDS Clock Input | |
| RXCLKIN- | | |
| DE | Display Enable | |
| VS | Vertical Sync | |
| HS | Horizontal Sync | |



6.4 SCANNING DIRECTION

The following figures show the image see from the front view. The arrow indicates the direction of scan.

Fig.1 Normal Scan



Fig.2 Reverse Scan



PCBA on the top side

PCBA on the top side

- Fig. 1 Normal scan (pin 7, RPFI = Low or NC)
- Fig. 2 Reverse scan (pin 7, RPFI = High)



7. OPTICAL CHARACTERISTICS

7.1 TEST CONDITIONS

| Item | Symbol | Value | Unit |
|---------------------|----------|------------------------------|-----------|
| Ambient Temperature | Ta | 25±2 | оС |
| Ambient Humidity | На | 50±10 | %RH |
| Supply Voltage | Accordin | ng to typical value and tole | erance in |
| Input Signal | "ELE(| CTRICAL CHARACTERIS | STICS" |
| PWM Duty Ratio | D | 100 | % |

7.2 OPTICAL SPECIFICATIONS

The relative measurement methods of optical characteristics are shown in 7.2 and all items are measured at the center point of screen except white variation. The following items should be measured under the test conditions described in 7.1 and stable environment shown in Note (5).

| Iter | n | Symbol | Condition | Min. | Тур. | Max. | Unit | Note | |
|---------------|--------------|--------|--|-------|-------|-------|------|----------|--|
| | Red | Rx | | 0.599 | 0.649 | 0.699 | | | |
| | Red | Ry | | 0.290 | 0.340 | 0.390 | | | |
| | Green | Gx | | 0.270 | 0.320 | 0.370 | | | |
| Color | Green | Gy | | 0.556 | 0.606 | 0.656 | | (1) (5) | |
| Chromaticity | Blue | Bx | θX=0°, θY =0° | 0.099 | 0.149 | 0.199 | - | (1), (5) | |
| | blue | Ву | Grayscale Maximum | 0.005 | 0.055 | 0.105 | | | |
| | White | Wx | | 0.263 | 0.313 | 0.363 | | | |
| | vviile | Wy | | 0.279 | 0.329 | 0.379 | | | |
| Center Lumina | nce of White | LC | | 400 | 500 | - | | (4), (5) | |
| Contrast | Ratio | CR | | 700 | 1000 | - | | (2), (5) | |
| Respons | o Timo | TR | θX=0°, θY =0° | - | 13 | 18 | - | (2) | |
| Respons | e iiiie | TF | ₩=0 , ₩1 =0 | - | 12 | 17 | - | (3) | |
| White Va | riation | δW | $\theta X=0^{\circ}, \ \theta Y=0^{\circ}$ | 72 | 80 | - | % | (5), (6) | |
| | Horizontal | θX+ | | 80 | 88 | - | | | |
| Viewing Angle | ПОПДОПІАІ | θΧ- | CR≧10 | 80 | 88 | - | Deg. | (1), (5) | |
| | Vertical | θΥ+ | OIX≦ IO | 80 | 88 | - | Deg. | (1), (3) | |
| | vertical | θΥ- | | 80 | 88 | - | | | |

Definition:

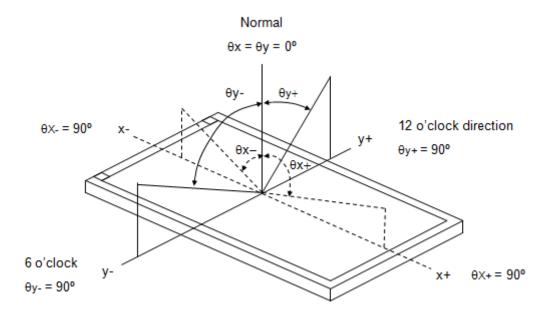
Grayscale Maximum: Grayscale 255 (10 bits: grayscale 1023; 8 bits: grayscale 255; 6 bits: grayscale 63)

White: Luminance of Grayscale Maximum (All R,G,B)

Black: Luminance of grayscale 0 (All R,G,B)



Note (1)Definition of Viewing Angle (θx , θy):

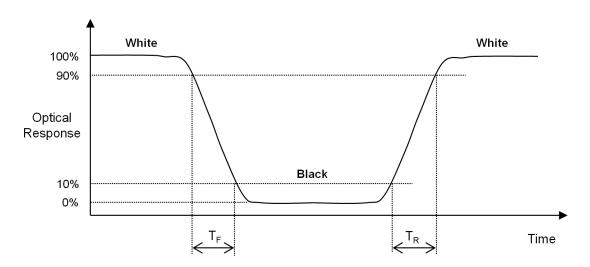


Note (2) Definition of Contrast Ratio (CR):

The contrast ratio can be calculated by the following expression at center point.

Contrast Ratio (CR) = White / Black Note

Note (3) Definition of Response Time (T_R, T_F)



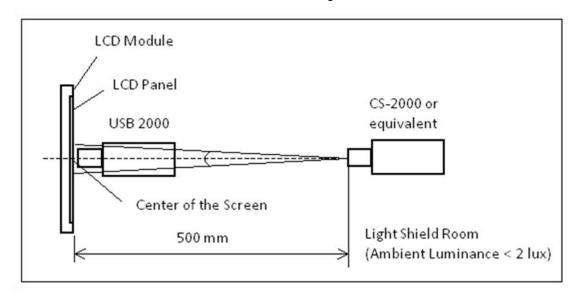
Note (4) Definition of Luminance of White (L_C):

Measure the luminance of White at center point.



Note (5) Measurement Setup:

The LCD module should be stabilized at given temperature to avoid abrupt temperature change during measuring. In order to stabilize the luminance, the measurement should be executed after lighting Backlight for 40 minutes in a windless room. The measurement placement of module should be in accordance with module drawing.

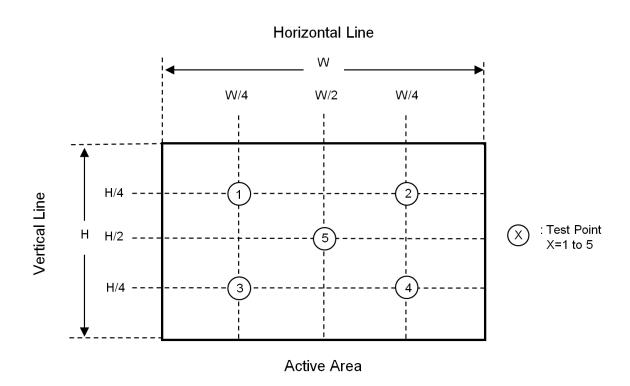


Note (6) Definition of White Variation (δW):

Measure the luminance of White at 5 points.

Luminance of White: L(X), where X is from 1 to 5.

$$\delta W = \frac{\text{Minimum } [L(1) \text{ to } L(5)]}{\text{Maximum } [L(1) \text{ to } L(5)]} \times 100\%$$



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8. RELIABILITY TEST CRITERIA

| Test Item | Test Condition | Note |
|---|--|---------|
| High Temperature Storage Test | 85°C, 240 hours | |
| Low Temperature Storage Test | -30°C, 240 hours | |
| Thermal Shock Storage Test | -20°C, 0.5hour ←→ 70°C, 0.5hour; 100cycles, 1hour/cycle | |
| High Temperature Operation Test | 85°C, 240 hours | (1),(2) |
| Low Temperature Operation Test | -30°C, 240 hours | (4),(5) |
| High Temperature & High Humidity Operation Test | 50°C, 80%RH, 240hours | |
| | 150pF, 330Ω , 1 sec/cycle | |
| ESD Test (Operation) | Condition 1 : panel contact, ±8 KV | (1),(4) |
| | Condition 2 : panel non-contact ±15 KV | |
| Shock (Non-Operating) | 50G, 11ms, half sine wave, 1 time for ± X, ± Y, ± Z direction | |
| Vibration (Non-Operating) | 1.5G, 10 ~ 300 Hz sine wave, 10 min/cycle, 3 cycles each X, Y, Z direction | (2),(3) |

- Note (1) There should be no condensation on the surface of panel during test,
- Note (2) Temperature of panel display surface area should be 85°C Max.
- Note (3) At testing Vibration and Shock, the fixture in holding the module has to be hard and rigid enough so that the module would not be twisted or bent by the fixture.
- Note (4) In the standard conditions, there is no function failure issue occurred. All the cosmetic specification is judged before reliability test.
- Note (5) Before cosmetic and function test, the product must have enough recovery time, at least 24 hours at room temperature.



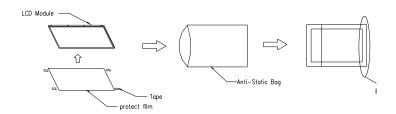


9. PACKAGING

9.1 PACKING SPECIFICATIONS

- (1) 24pcs LCD modules / 1 Box
- (2) Box dimensions: 490 (L) X 350 (W) X 320 (H) mm
- (3) Weight: approximately 13.1 Kg (24 modules per box)

9.2 PACKING METHOD



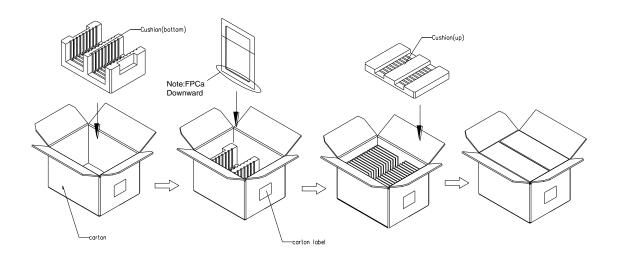


Figure.9-1 packing method



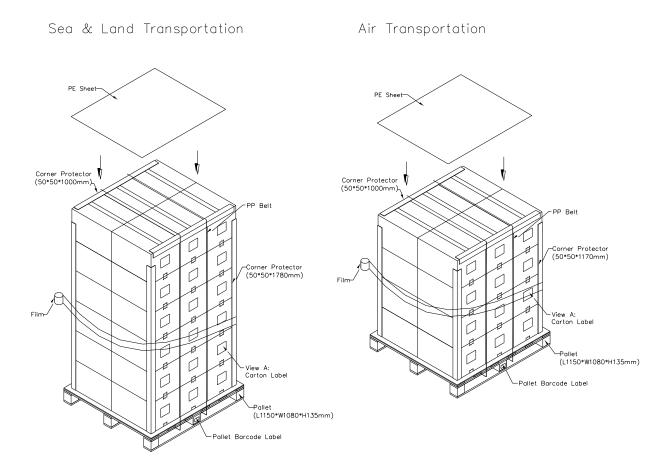


Figure. 9-2 Packing method

9.3 UN-PACKING METHOD

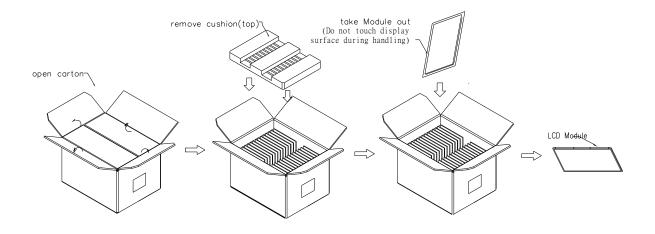


Figure. 9-3 UN-Packing method

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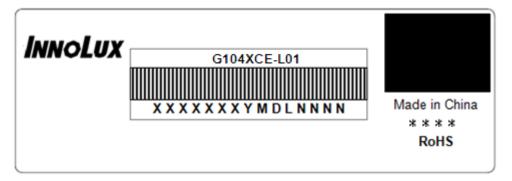


10. DEFINITION OF LABELS

10.1 INNOLUX MODULE LABEL

The barcode nameplate is pasted on each module as illustration, and its definitions are as following explanation.

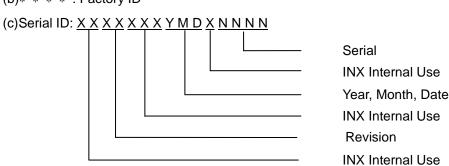




Note (1) Safety Compliance(UL logo) will open after C1 version.

(a)Model Name: G104XCE-L01

(b)* * * * : Factory ID



Serial ID includes the information as below:

(a) Manufactured Date: Year: 1~9, for 2021~2029

Month: 1~9, A~C, for Jan. ~ Dec.

Day: 1~9, A~Y, for 1st to 31st, exclude I, O and U

(b) Revision Code: cover all the change

(c) Serial No.: Manufacturing sequence of product

INNOLUX 群創光電

PRODUCT SPECIFICATION

11. PRECAUTIONS

11.1 ASSEMBLY AND HANDLING PRECAUTIONS

- (1) The module should be assembled into the system firmly by using every mounting hole. Be careful not to twist or bend the module.
- (2) While assembling or installing modules, it can only be in the clean area. The dust and oil may cause electrical short or damage the polarizer.
- (3) Use fingerstalls or soft gloves in order to keep display clean during the incoming inspection and assembly process.
- (4) Do not press or scratch the surface harder than a HB pencil lead on the panel because the polarizer is very soft and easily scratched.
- (5) If the surface of the polarizer is dirty, please clean it by some absorbent cotton or soft cloth. Do not use Ketone type materials (ex. Acetone), Ethyl alcohol, Toluene, Ethyl acid or Methyl chloride. It might permanently damage the polarizer due to chemical reaction.
- (6) Wipe off water droplets or oil immediately. Staining and discoloration may occur if they left on panel for a long time.
- (7) If the liquid crystal material leaks from the panel, it should be kept away from the eyes or mouth. In case of contacting with hands, legs or clothes, it must be washed away thoroughly with soap.
- (8) Protect the module from static electricity, it may cause damage to the C-MOS Gate Array IC.
- (9) Do not disassemble the module.
- (10) Do not pull or fold the lamp wire.
- (11) Pins of I/F connector should not be touched directly with bare hands.

11.2 STORAGE PRECAUTIONS

- (1) When storing for a long time, the following precautions are necessary.
 - (a) Store them in a dark place. Do not expose the module to sunlight or fluorescent light. Keep the temperature between 5°C and 30°C at humidity 50+-10%RH.
 - (b) The polarizer surface should not come in contact with any other object.
 - (c) It is recommended that they be stored in the container in which they were shipped.
 - (d) Storage condition is guaranteed under packing conditions.
 - (e)The phase transition of Liquid Crystal in the condition of the low or high storage temperature will be recovered when the LCD module returns to the normal condition
- (2) High temperature or humidity may reduce the performance of module. Please store LCD module within the specified storage conditions.
- (3)It is dangerous that moisture come into or contacted the LCD module, because the moisture may damage LCD module when it is operating.
- (4)It may reduce the display quality if the ambient temperature is lower than 10 °C. For example, the response
 - time will become slowly, and the starting voltage of lamp will be higher than the room temperature.

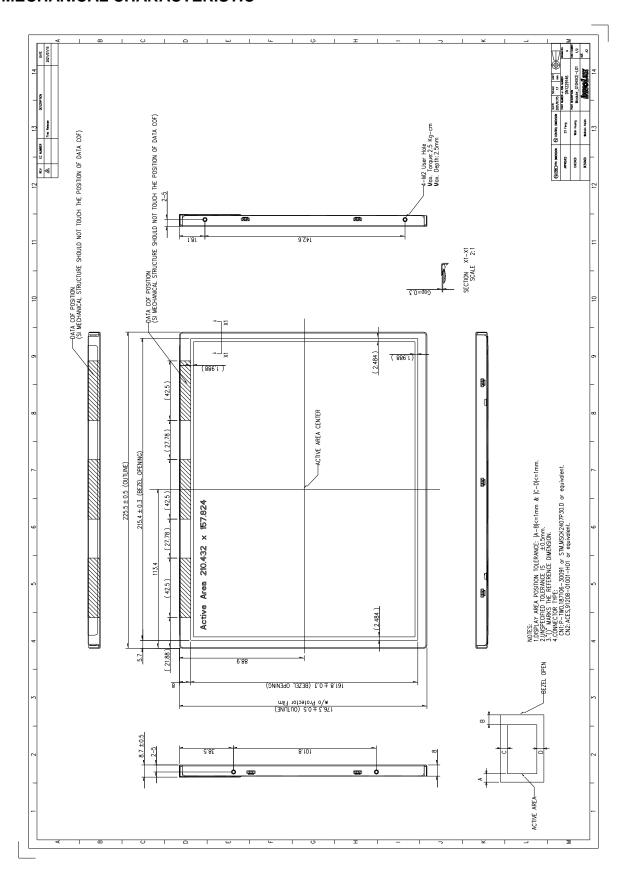


11.3 OTHER PRECAUTIONS

- (1) Normal operating condition
 - (a) Display pattern: dynamic pattern (Real display)(Note) Long-term static display can cause image sticking.
- (2) Operating usages to protect against image sticking due to long-term static display
 - (a) Suitable operating time: under 16 hours a day.
 - (b) Static information display recommended to use with moving image.
 - (c)Cycling display between 5 minutes' information(static) display and 10 seconds' moving image.
- (3) Abnormal condition just means conditions except normal condition.



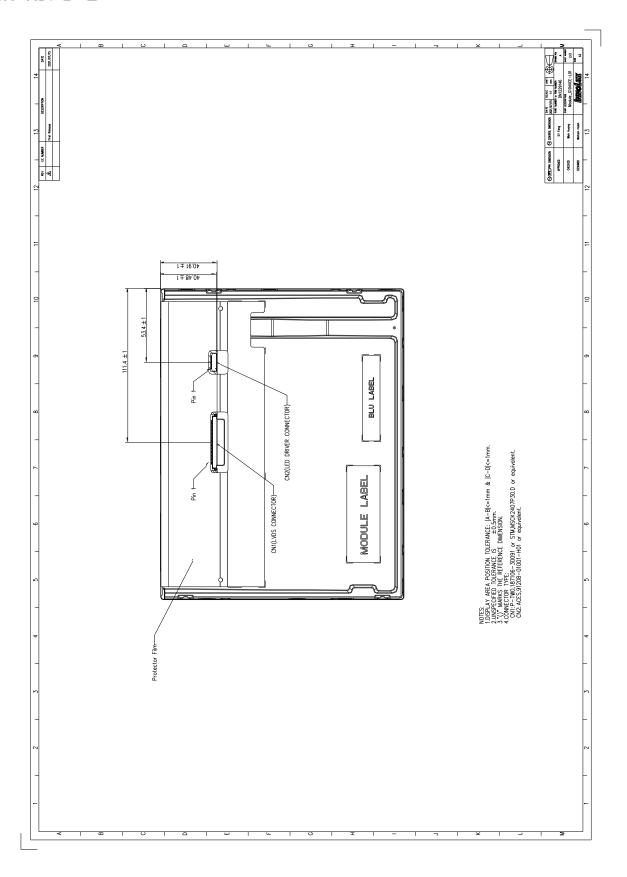
12. MECHANICAL CHARACTERISTIC



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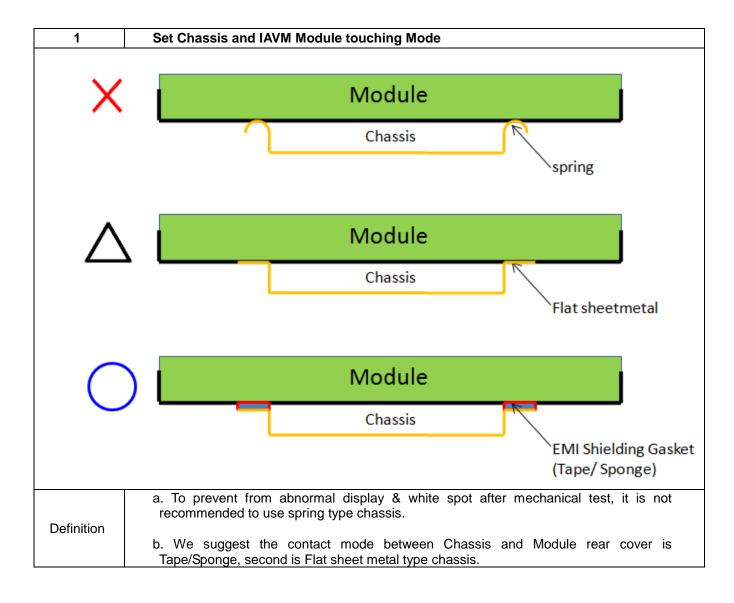




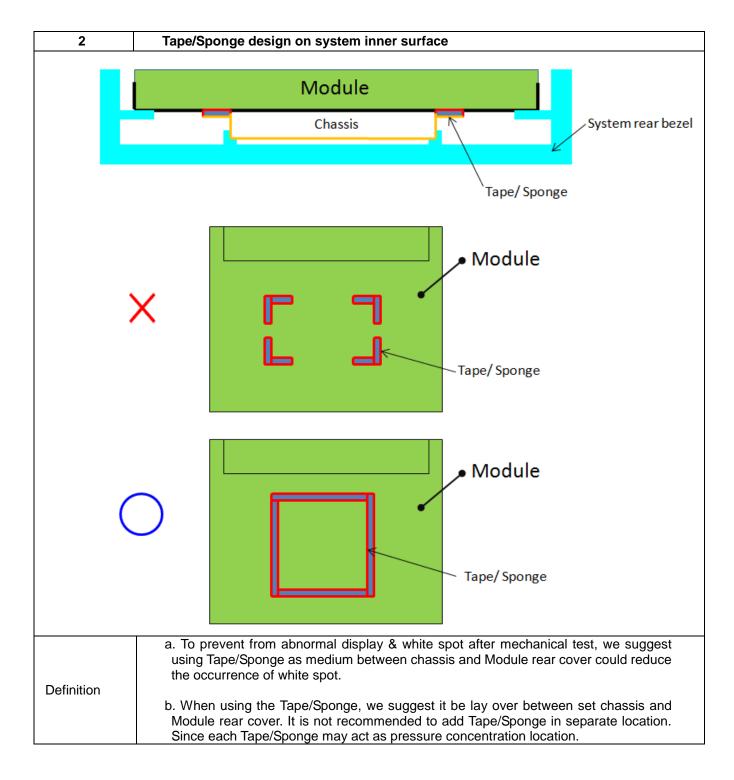
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Appendix . SYSTEM COVER DESIGN NOTICE

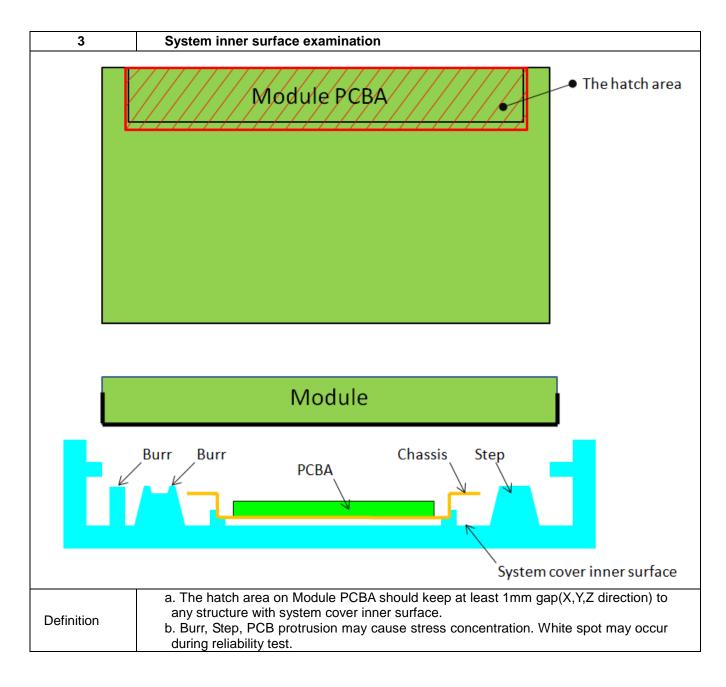






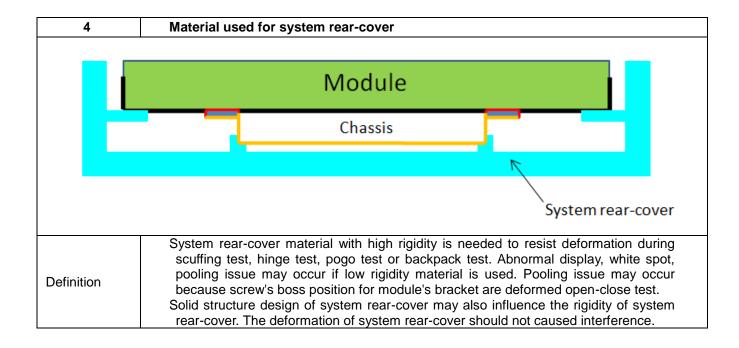
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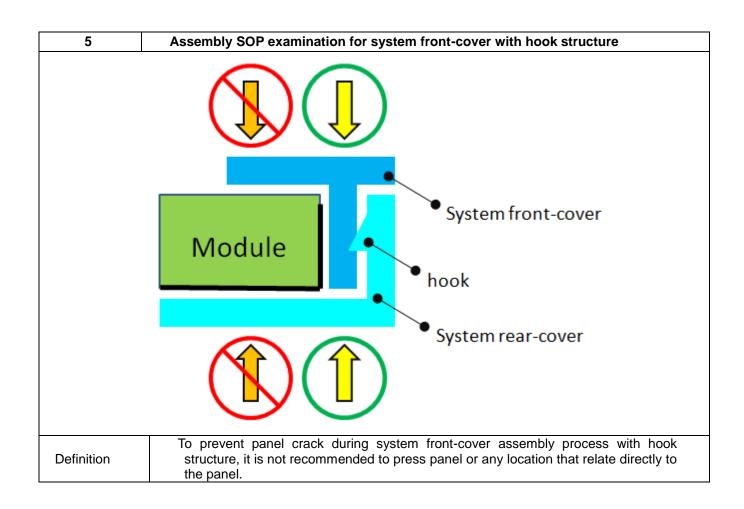




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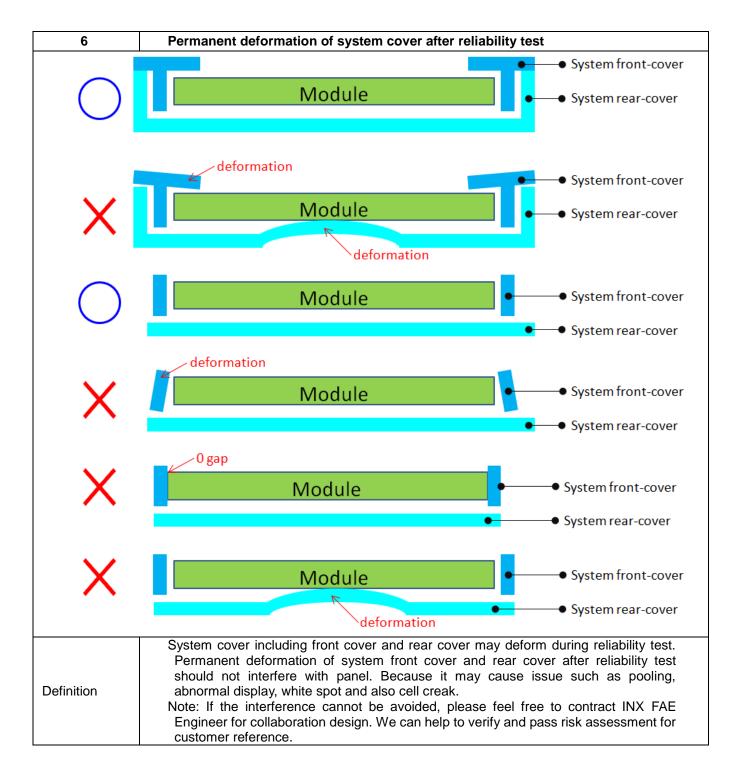






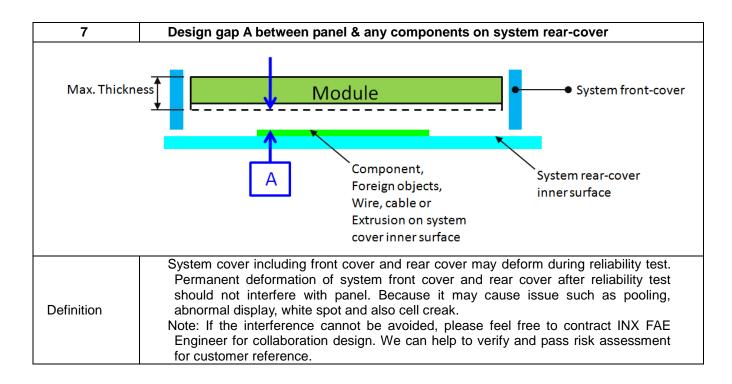
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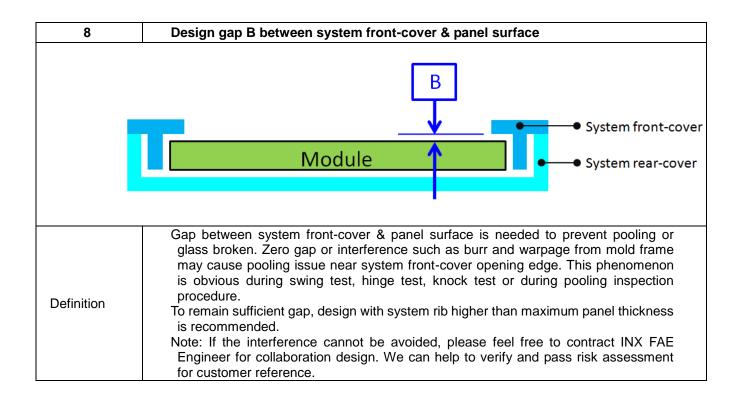




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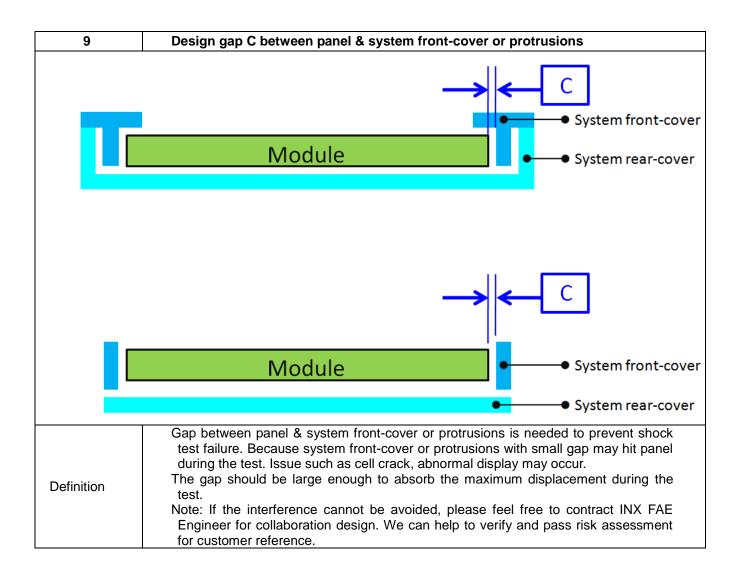






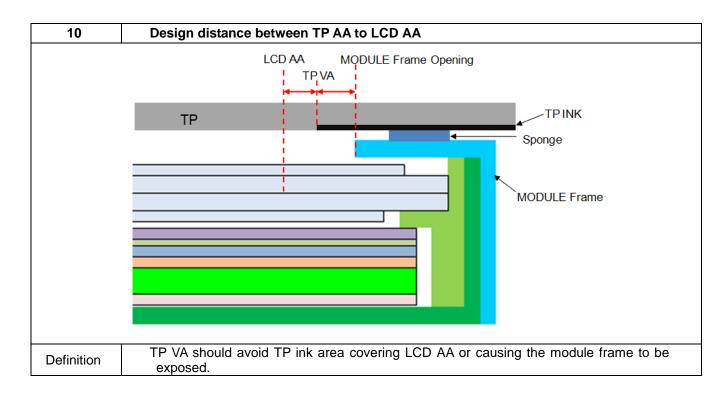
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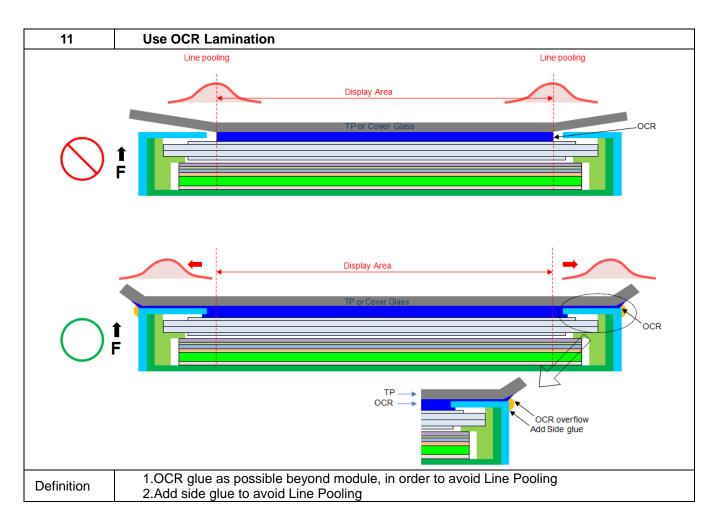




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